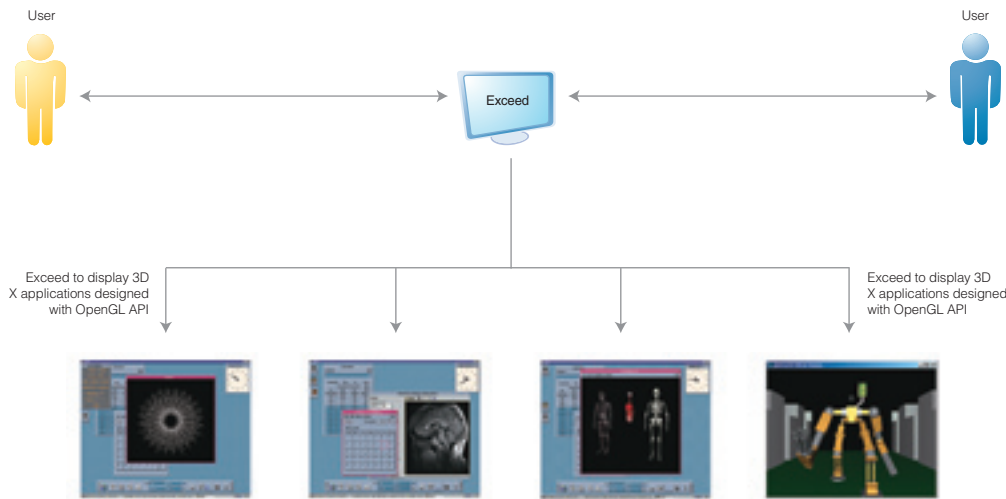# Exceed 3D™ 2008

Exceed 3D™ adds the advanced graphical computing power of OpenGL API – the industry standard three dimensional visual interface – to Exceed.® By leveraging the accelerated power of Windows-based PCs, Exceed 3D distributes high-end engineering and finite analysis applications based on OpenGL API to lower cost desktops, thereby reducing ownership and cost per seat.

User

Exceed

User

Exceed to display 3D X applications designed with OpenGL API

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Take Advantage of Your PC Desktop

Not all X applications are created equal. Some X applications require more than just a simple X Server to display – they need an X Server with 3D capabilities! CAD/CAM/CAE, medical and seismic applications are just some of the many types of applications that can take advantage of the OpenGL API support provided by Exceed 3D™ and display complicated three dimensional drawings on users PC desktops. Exceed 3D is an add-on product for Exceed.®

Key Features

- Add-on Product to Exceed® 2008
- Native 64-bit support for Microsoft Windows x64 family and Windows Vista
- Support for X11R7.2
- Support GLX 1.3[1]
- Support for GLX 1.4
- 3D Overlay support
- Multi-language support
- Direct Rendering support
- Included XDK development package
- Support OpenGL 1.4 extensions in device drivers

System Requirements

Operating Systems

- Windows Vista
- Windows XP SP2
- Windows Server™ 2003
- Windows XP Professional x64 Edition
- Windows Server 2003 x64 Edition
- Windows 2000 SP4
- Windows Terminal Server Edition
- Citrix® Presentation Server™ for Windows platforms
- Windows XP Tablet PC Edition

System Requirements

- Minimum memory as prescribed by Operating System
- Hard Drive space for typical installation: 18 MB
- Exceed must be installed on the system

Note 1 – If supported by the graphics adaptor